

# Logic and problem solving artificial intelligence



4 crédits



Hourly volume

# Introducing

- Local search methods - Evolutionary methods
- Hybrid methods

### **Objectives**

This course is heterogeneous; it is composed of 3 parts

- Artificial Intelligence search algorithms for Problem Solving (AI-PS)
- Semantic Web (SW)
- Meta-heuristics (MH)

At the end of this module, students are expected to

#### [AI-PS]

Develop programs that implement

- A\* algorithm for searching the best action plan in a problem-state space
- AO\* Algorithm for searching the best problem decomposition graph
- Algorithms for 2-players games : minmax, negamax, alphabeta

#### [SW part]

Explain the major issues of the semantic web.

Implement the RDF graph model and its use for describing web resources and their metadata.

Design ontologies for knowledge representation, with the OWL language.

Develop an application that access to some ontologies and infers new knowledge through a reasoning.

#### [MH Part]

Be familiar with he main classes of discrete decision problems and optimization problems.

Implement three main classes of metaheuristics:

### Necessary prerequisites

Algorithmics and programming Logic for knowledge representation (1st order predicate calculus)

Tree search algorithms Exact and approached methods (heuristics) for combinatorial optimization

# Practical info

### Location(s)



Toulouse

